P.O.S					2024 -2025				
	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2			
G- C	In the Expressive arts and design Early Learning Goals area of learning. Children should be taught to experiment with colour, design, texture, form and function. To be taught to share their creations, explaining the process they have used. To be taught to make use of props and materials when role playing characters in narratives and stories.								
	Being creative with drawing and colour	Being creative with printing	Being creative with painting	Being creative with textures and tools	Being creative with the natural world	Being creative with materials			
YR	rubbings (link with Explore and draw Y2) Andy Goldsworthy	AA-Finding circles (links with Spirals Y1) Wassily Kandinsky	AA-Collecting colour (links with Expressive painting Y2) Van Gogh	AA-Shells: observational and imaginative drawing (links with Explore and draw Y2)	AA-Ducklings (links making birds Y1) Eric Carle	AA-Galaxy painting (links with exploring watercolour Y1) Claude Monet			
In Key Stage 1 pupils should be taught: To use a range of materials creatively to design and make products. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.									
Y1	Drawing – Spirals Molly Haslund (contemporary artist)		Painting – Exploring watercolour Paul Klee (expressionism artist) Emma Burleigh (modern artist)		Sculpture & Collage – Making Birds Andrea Butler (modern visual artist) Ernst Haeckel (watercolour artist)				
Y2	Drawing – Explore and Draw Rosie James (textile artist) Alice Fox (embroiderer & textile artist)		Printing – Exploring the world through mono print Xgaoc'o X'are (mono printer) Leonardo Da Vinci (renaissance painter)		Painting – Expressive painting Marela Zacarías (contemporary sculptor) Charlie French (abstract artist) Vincent Van Gogh (post-impressionist painter)				
In Key Stage 2 pupils should be taught: to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. To create sketch books to record their observations and use them to review and revisit ideas. To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. About great artists, architects and designers in history.									
Y3	Drawing – Gestural Drawing with Charcoal Heather Hansen (visual artist) Laura McKendry (artist & illustrator) Edgar Degas (impressionist artist)		Painting – Working with shape and colour Henri Matisse (impressionism painter/printmaker) Claire Willberg (contemporary sculptor/printmaker)		Sculpture – Telling Stories through Drawing & Making Rosie Hurley (3D illustrator) Inbal Leitner (illustrator) Quentin Blake (illustrator)				
Y4	Drawing – Storytelling through drawing Laura Carlin (contemporary ceramicist) Shaun Tan (illustrator)		Painting – Exploring Still Life Paul Cezanne (impressionism painter) Hilary Pecis (contemporary painter)		Sculpture – Sculpture, structure, inventiveness and determination Marcus Coates (contemporary artist)				
Y 5	Louise Fili (gra Grayson Perry (co Paula Scher (gr	Typography phic designer) ntemporary artist) aphic designer) rary mixed media artist)	_	g – Making Monotypes d (visual artist)	Architecture & Sculpture – Dream Big or Small Shoreditch Sketcher (urban sketch artist)				

Y6

Drawing in Sketchbooks Exploring Identity

Njideka Akunyili Crosby (visual artist)
Yinka Shonibare (contemporary artist)
Mike Barrett (digital artist)

Paint, Colour, Collage Activism

Luba Lukova (visual artist)
Faith Ringgold (painter, mixed media artist and author)
Shepard Fairey (contemporary artist)

Working in 3D Take a Seat

Yinka Ilori (designer)